

Learn the OpenAccess API Using Python

Initial Contribution By

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Intel - 2013

Updates & Additions

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Section 12: OA Extensions, Polygon Operators

- Additional functionality can be made available to OA within the Si2 standards body as an OA “extension”
- The following extensions exist:
 - oaDebug: Framework to dump information about an oaDesign
 - oaxPop: Polygon operations (Booleans)
- We will cover the polygon operations here (oaxPop)
- We will also look at the new oaxPop 2.0 Connectivity Extraction



Including the oaxPop Module

- A scripting interface is available for oaxPop in all of the oaScript languages:

- Perl

```
use Pop;
```

- Python

```
import oa
```

```
import pop
```

- Ruby

```
require 'pop'
```

- Tcl

```
package require pop
```

Lab 12.1: Testing oaxPop

- Goal – Ensure that the oaxPop library is loaded properly
- Create a script to just load the oaxPop library
 - See previous slide as an example
 - Test the script to ensure that the oaxPop library loads

oaxPop Classes

- **oaxPop has the following classes:**
 - FigSet90: represents 90--degree shapes (best performance)
 - FigSet45: represents 45--degree shapes (next best performance)
 - FigSetAny: represents any degree shapes (good performance)
- **Example below shows how an oaPointArray can be used to populate a FigSet90 followed by an “and” operation**

```
a = pop.FigSet90()
```

```
b = pop.FigSet90()
```

```
a.append( [[0,0], [0,100], [100,100], [100,0]] )
```

```
b.append( [[90,90], [90,190], [190,190], [190,90]] )
```

```
c = a & b
```

Available Operations

- Standard operators: OR (+, |); AND (*, &); NOT (--); XOR (^)
 - Examples: $a \& b$ $a | b$ $a - b$ $a \wedge b$
 - Note: operators & and | are not available in Perl at this time
- Resize operators – uniform or for top, bot, leo, right (90 only)

`a.resize(100)`

`a.resize(50, 50, 10, 20)` # FigSet90 only

- Unified Layer Model (ULM) descriptions

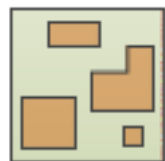
`a.touching(b)`

`a.inside(b)`

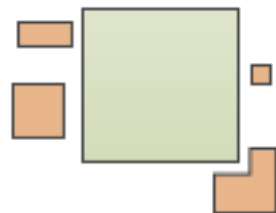
`a.outside(b)`

...

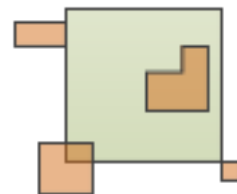
inside



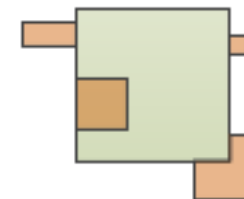
outside



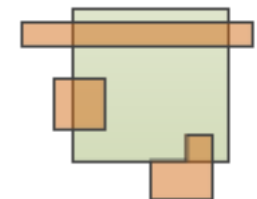
touching



butting



straddling



Lab 12.2: Basic Boolean Operation

- Goal - Become familiar with simple layer operations
- Create a script to load the oaxPop library and:
 - Create two rectangles in FigSet90 named “a” and “b” (you will need to make the boxes using an oaPointArray)

```
a = pop.FigSet90()  
a.append( ... ) # pass an oaPointArray
```
 - Perform an “and” operation (& or *) – note & is not available in Perl
 - Check to see if anything resulted and if so then print “overlapping” to the screen
 - You can use the isEmpty() function to determine if the results have contents or not

```
c.isEmpty()
```

Compare your script to [labs/12.2/boolean.py](#)

Importing/Exporting OA Data

- OA data can be directly imported into an FigSet* object

- All shapes on an oaLPPHeader (not available in this training)

```
a.append(lpph.getShapes())
```

- Individual shape--by--shape

```
for shape in lpph.getShapes():
```

```
    a.append(shape)
```

- Some other OA--based source which is converted into an oaPointArray and inserted

```
bnd = oa.oaPRBoundary.find(block)
```

```
bnd_fs = pop.FigSet90() bnd_fs.append(bnd.getPoints())
```

- FigSet* data can be committed to OA

```
# m2 is layer num, drw is purpose num result.commit(block,  
m2, drw)
```

Lab 12.3: Booleans on OA Data

- Goal - Become familiar with importing and exporting OA data for polygon operations
- Write a script to:
 - Open existing “res” design **in “a” mode (append)**
 - Put all m1 shapes into a FigSet90 object

```
a.append(shape)
```
 - Put all cont objects into another FigSet90 object
 - Get the result of m1 NOT cont (a - b)
 - Put the result into the m2/drawing layer

```
result.commit(block, m2, drw)
```
 - Save result as “pop” view

Compare your script to [labs/12.3/pop_Boolean.py](#)

Connectivity Extraction

- In version 2.0 of Polygon Operators (“oaxPop”) new capability was added
 - 14 Conn* classes were added to enable connectivity extraction
- ConnLayer objects are defined using Layers and Purposes
- ConnExt90.connect() connects the layer objects into layer sets
- A ConnExt90 figure set is created with shapes from the design
 - `set = ConnExt90()`
 - `set.append` adds the shapes (text too)
- The layer sets are used to extract the contents of the figure set
 - `ConnExt90.extract(set)`
- This modifies the figure set grouping the shapes into ConnNodes
 - Each ConnNode contains all the connected shapes for that node

Lab 12.4: Connectivity Extraction

- Goal – Learn how the connectivity extraction works
- Run this script (`buildDesign.py`) to build a design with some shapes and text (`test_connect`)
- Write a script to:
 - extract all of the connected nodes from the design generated by the script above
 - Extract the Connectivity from all the shapes in the design
 - Save the extracted `ConnNode` objects to a new design for viewing (`test_extract`), only if they have a net name

Compare your script to `labs/12.4/connect.py`

Section 12 Summary

- Learned what Polygon Operators (oaxPop) Extension is
- Using the oaxPop libraries
- What is a Figure Set and how some of the operations work
- How to use oaxPop with OpenAccess
- And the new connectivity extraction in oaxPop 2.0!

Section 12: Other Areas of Interest

- Not all of the concepts could be included in this training due to time constraints
- Other topics of interest include:
 - **oaProp**: Add a property on an OA object
 - **oaVia/oaViaDef**: Define and place vias in a design
 - **oaAppDef**: Create and access application definitions (application extensions on OA) packed into objects
 - **oaFigGroup**: Create group of figures that move as one entity
 - **oaLine**: Shape used to draw wires on schematics
 - Trapping OA exceptions in oaScript
 - And more!

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